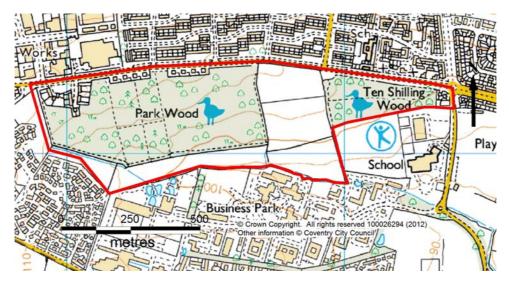
#### **Location and Context**

Park Wood Character Area is located to the south west of the city centre. It is surrounded by an industrial area and a residential area to the north, more housing to the west, a business park to the south and sports pitches to the east. The Character Area predominantly comprises of woodland.



## **Heritage Designations in the Character Area**

Scheduled Ancient Monuments: 0 Archaeological Constraint Areas: 2

Listed Buildings: 0 Locally Listed Buildings: 0 Conservation Areas: 0

Registered Parks and Gardens: 0

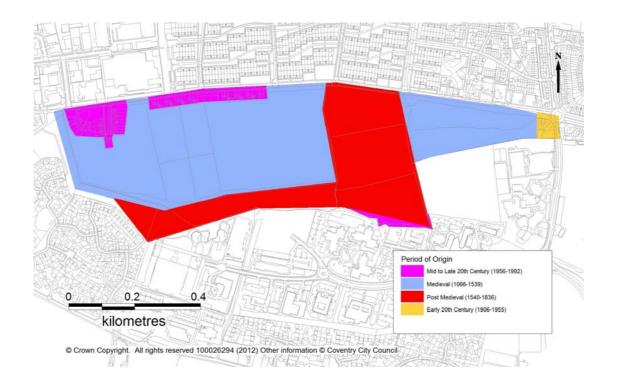
## **Historic Development**

Park Wood and Ten Shilling Wood have been in existence since at least 1597 and are classified as areas of Ancient Woodland. At this time the west part of Park Wood was called Commaunders Cops and the east was known as Hanckornes Cops. The current boundaries of Park Wood are the same as the 16<sup>th</sup> century perimeter. The field located between the two areas of woodland was also in existence in 1597 and called Ten Shilling Close.



Park Wood ancient woodland

Housing development in the form of semi-detached houses and small apartment blocks encroached on the northern boundary of Park Wood in the 1960s along with a school on Ten Shilling Close. Otherwise, relatively little change has occurred in the area from the 16<sup>th</sup> century.



### **Modern Character**

The Character Area is a relatively small pocket of open green space including areas of woodland surrounded by mixed development. The woodlands are surrounded by areas of great activity including an industrial area, a school and a business park. The Character Area can be accessed by footpaths and this is a convenient leisure and dog walking location for



the large residential areas nearby. Both Park Wood and Ten Shilling Wood are classed as Ancient Woodland, areas that have been continuously wooded since at least 1600. The woodland boundaries are the same as those depicted on a 1597 estate map, as are a number of hedgerow boundaries in the Character Area. To the south of the woods there is a strip of grassland which was a route onto, or an extension of, Stonleigh Common in the 16<sup>th</sup> Century. Apart from some encroachment of 1960s housing on the northern edge of the Character Area, this is a well-preserved pocket of early post-medieval landscape.

# **Geology and Topography**

The Character Area overlies mudstone. The south east of the Character Area lies at 100m above sea level and rises gradually to 125m to the northwest.